

## **Optional Rule 8**

### **Redistribution of Ships Between Task Forces.**

When two friendly Task Forces occupy the same hex, their constituent ships become combined as one force. After the combat phase, there is a redistribution phase, when the remaining vessels can be reallocated to either Task Force. This is achieved by simply placing the ships or counters next to the appropriate Task Force marker. The next movement phase is then executed as normal.

After the combat phase, if only one vessel survives (excluding fighter swarms), then one of the Task Force markers is removed from play.